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(54) **Image display and pick-up apparatus**

Bildanzeige- und Aufnahmegerät

Dispositif d'affichage et de prise d'images

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Description

The invention relates to an image display and pick-up apparatus comprising:

- a screen switchable between a transmissive state and a diffusing state and having a front side and a rear side;
- a projection unit arranged on the rear side of the screen for projecting an image on the screen, which image is viewed from the front side;
- a pick-up unit arranged on the rear side of the screen and facing the rear side at a predetermined angle for picking up, through the screen an image of an object located at the front side of the screen.

Such apparatus is known from, for example, EP-A 0 454 244 and is shown schematically in Figure 2a. In the videophone monitor of Figure 2a, at the rear side of a screen 9 of a videophone monitor 1, a projecting unit 8 consisting of a lamp 2, a reflector 3, a condenser lens 4, a shutter 5, a liquid crystal device (LCD) 6 which is a display device of a transmission type and a projection lens 7 are arranged on an optical axis 10. At the rear side of the screen 9, there is also arranged a pick-up unit 11 consisting of a CCD camera or the like. The pick-up unit 11 is not located on the optical axis 10, but in the vicinity of the projection lens 7 such that the field of view of the projection lens 7 and that of the pick-up unit 11 are substantially the same.

Light emitted from the lamp 2 is reflected by the reflector 3 and converted into a parallel light beam by the condenser lens 4. When an image is to be displayed, the shutter 5 is in the transmission state, so that the light beam passes through it and is incident on the LCD screen. The light beam is then modulated with the information of the image on the LCD device and the modulated beam passes through the projection lens 7 to the projection screen 9. The lens projects an image of the LCD display on the screen.

As described in EP-A 0 454 244 the projection screen is switchable between two states. Figure 2b shows an embodiment of such screen. The screen may comprise a plate of transparent material wherein small particles 13, for example spheres, are embedded. These spheres consist of a material, the refractive index of which can be switched between a first value different from that of the plate material and a second value equal to that of the plate material. If the refractive index of the particles 13 is different from that of the plate material, these particles act as diffusing particles and the projection screen is then in the diffusing state. This is represented in Figure 2b by the shaded spheres. If the refractive index of the particles 13 is equal to that of the plate material, represented in Figure 2b by the open spheres, the projection screen is in a fully transmissive state.

The shutter 5 and the projection screens are controlled synchronously. If an image is to be displayed to-

wards the user 12, the shutter is set in the transmissive state and the screen in the diffusing state. If an image of the user 12 is to be taken, the shutter is closed and the screen is set in the transmissive state. The particles 13 may consist of a liquid crystal material. It is also possible that the screen 9 comprises an EC material or an electro-conductive polymer.

Figure 3 illustrates what the user, looking at the videophone monitor, sees during the pick-up state, i.e. when the shutter 5 is closed. As in this state the projector 8 emits no light, the brightness of the screen is low and the user 12 can look through the screen and can see the structure at the rear side of the screen. The user can see then a lens surface 11a of the pick-up unit 11 and a lens surface 7a of the projection lens 7.

During use of the videophone monitor the projection screen 9 is periodically switched between the diffusing state and the transmissive state. As during the pick-up state the user can see the projection lens surface 7a, he may see a delayed projected image and mix this up with the projected image of the subsequent state, i.e. a projection state.

Moreover, when the screen 9 is set in the diffusing state, an ambient light incident on front surface side of the screen 9 is diffusely reflected by the particles 13 towards the user 12. So that the contrast of the projected image decreases.

The object of the present invention is to provide an image display and pick-up apparatus which does not show the above disadvantages, which provides a projected image with high contrast and in which during the pick-up stage the user can only see the front of the pick-up unit.

To that end the apparatus according to the invention is characterized by an array of elongated prismatic elements having their length direction perpendicular to a plane containing the optical axes of the projection unit and of the pick-up unit and arranged at the front surface of the screen, each element having a facet at an acute angle with the front surface, said array deflecting light from the object towards the pick-up unit.

During the pick-up stage the array of the prismatic elements passes light from the projection unit undeflected to a space outside the field of view of the user.

The invention will now be explained with reference to the drawings, wherein:

Figure 1 shows schematically an embodiment of the videophone monitor according to the present invention,

Figures 2a and 2b schematically represent a conventional videophone monitor,

Figure 3 illustrates the user's field of view during the pick-up stage in the conventional videophone monitor,

Figures 4a and 4b show on an enlarged scale a part of the array of prismatic elements,

Figure 5 shows the array paths in the videophone

monitor according to the invention during the pick-up stage.

Figure 6 illustrates the user's field of view during the pick-up stage in the videophone monitor of the present invention, and

Figure 7 shows the ray paths in this videophone monitor during the projection stage.

In the videophone monitor 14, shown in Figure 1, a projection unit 8, which consists of a lamp 2, a reflector 3, a condenser lens 4, a shutter 5, a display device, for example a liquid crystal device (LCD) 6 of a transmission type and a projection lens 7 and a screen 9 are provided on an optical axis, similarly to the videophone monitor 1 explained in Figure 2. A pick-up unit 11 is arranged on the rear side of the screen, such that its optical axis forms an angle θ_1 with the rear surface of the screen 9. The field of view of the pick-up unit 11 and the field of view of the projection lens 7 are substantially the same due to a prismatic array 15 arranged on the front surface of the screen 9. The array 15 has such a construction that light from a user that is incident on the screen 9 at an angle θ_2 , in other words, light that is incident on the facets of the prisms of array 15 substantially at a right angle is deflected toward the pick-up unit 11. Figure 5a shows on an enlarged scale a part of the array of prisms 15 in a transverse cross-section and Figure 5b show this part of the array in a top-view.

The array 15 comprises a plurality of elongated prismatic elements each having a triangular cross-section shape and having a skew facet 15a, a base 15b and an edge which is, for example, perpendicular to the front surface of the screen 9. The elevation angle between the facet 15a and the base 15b is, for example, 20° to 50° and the pitch of the array is, for example, 0.3 mm to 3 mm.

Figure 5 shows the ray paths in the apparatus according to the invention when the screen 9 is set in the transmissive state, i.e. when a picture of the user 12 is to be taken by the pick-up unit 11.

As shown in Figure 5, light 16a from the user 12 is deflected by the prismatic array 15 and directed as light 16b towards the pick-up unit 11. The direction of the light 16b forms an angle θ_1 with the rear surface of the screen. On the other hand light from the projection lens 7, which light represents a projected image, is passed through the screen towards a space outside the field of view of the user. This light is not incident at an angle θ_1 on the projection screen and therefore not deflected towards the user.

Figure 6 illustrates what the user 12 looking at the apparatus of the present invention sees during the image pick-up stage. In the area of the projection screen 9 this user sees only the front surface 11a of the pick-up unit, the optical axis of which forms an angle θ_1 with the rear surface of the projection screen. The, imaginary, front surface 7a of the projection lens 7 is located outside the projection screen area and cannot be seen

by the user.

Figure 7 shows the ray paths in the apparatus according to the invention when the screen 9 is set in the diffusing state, i.e. when an image of the LCD device is projected onto the screen 9. The light beam 17a from the projection lens 7 enters the screen 9 and is therein transmitted diffusely due to the particles 13 having a refractive index different from that of the screen plate material. Of the diffused light the part 17b, which propagates in a direction at an angle θ_1 with the screen surface, is deflected by the prismatic array 15 as light 17c towards the user, which can see a projected image. On the other hand, ambient light 18a, incident on the array of prismatic elements 15, is reflected by this array as light 18b into a space outside the field of view of the user 12. Such ambient light cannot decrease the contrast of the projected image.

The invention is not limited to the above embodiment. The apparatus of the present invention may, instead of a videophone, also be an interphone or the like for checking a visitor. Furthermore, the projection screen may, instead of a liquid crystal, comprise, for example, an EC material, an electro-conductive polymer or the like.

In the image display/pick-up apparatus according to the invention, ambient light incident on the front surface of the screen 9 is reflected by the prismatic array and does not enter the screen and cannot be diffusely reflected by the screen particles 13 towards the user.

Furthermore, by arranging the pick-up unit at a considerable distance from the projection lens, the user cannot see the pick-up unit and the projection lens at the same time. The prismatic array provides an optical connection between the projection lens and the user during the image projection stage and an optical connection between the pick-up unit and the user during the pick-up stage.

40 Claims

1. An image display and pick-up apparatus comprising:

- a screen (9) switchable between a transmissive state and a diffusing state and having a front side and a rear side;
- a projection unit (8) arranged on the rear side of the screen for projecting an image on the screen, which image is viewed from the front side;
- a pick-up unit (11) arranged on the rear side of the screen and facing the rear side at a predetermined angle (θ_1) for picking up, through the screen an image of an object (12) located at the front side of the screen,

characterized by an array of elongated prismatic el-

elements (15) having their length direction perpendicular to a plane containing the optical axes of the projection unit (8) and the pick-up unit and arranged at the front surface of the screen (9), each element having a facet (15a) under an acute angle (θ_3) with the front surface, said array deflecting light from the object (12) towards the pick-up unit.

2. An image display and pick-up apparatus as claimed in Claim 1, characterized in that said predetermined angle (θ_1) is inversely proportional to said acute facet angle (θ_3).

Patentansprüche

1. Bildwiedergabe- und -aufnahmeeinrichtung, welche die nachfolgenden Elemente aufweist:

- einen Schirm (9), der zwischen einem durchsichtigen Zustand und einem streuenden Zustand umgeschaltet werden kann und eine Vorder- und eine Rückseite hat;
- eine Projektionseinheit (8), vorgesehen auf der Rückseite des Schirms zum Projizieren eines Bildes auf den Schirm, wobei dieses Bild von der Vorderseite her sichtbar ist;
- eine Aufnahmeeinheit (11), vorgesehen auf der Rückseite des Schirms und der Rückseite in einem vorbestimmten Winkel (θ_1) zugewandt zum durch den Schirm hindurch Aufnehmen eines Bildes eines Gegenstandes (12), der sich vor dem Schirm befindet, gekennzeichnet durch eine Gliederung länglicher, prismatischer Elemente (15), deren Längsrichtung senkrecht auf der Ebene steht, in der die optischen Achsen der Projektionseinheit (8) und der Aufnahmeeinheit liegen, und die vor der Schirmoberfläche (9) vorgesehen sind, wobei jedes Element eine Fazette (15a) mit einem scharfen Winkel (θ_3) mit der Vorderfläche aufweist, wobei die genannte Gliederung Licht von dem Gegenstand (12) in Richtung der Aufnahmeeinheit ablenkt.

2. Bildwiedergabe- und -aufnahmeeinrichtung nach Anspruch 1, dadurch gekennzeichnet, daß der genannte vorbestimmte Winkel (θ_1) umgekehrt proportional zu dem genannten Fazettenwinkel (θ_3) ist.

Revendications

1. Dispositif d'affichage et de prise d'images comprenant :

- un écran (9) pouvant être commuté entre un état de transmission et un état de diffusion et comportant un côté avant et un côté arrière;
- une unité de projection (8) installée du côté arrière de l'écran pour projeter une image sur ledit écran, ladite image étant visualisée du côté avant;
- une unité de prise d'images (11) installée du côté arrière de l'écran et faisant face au côté arrière avec un angle prédéterminé (θ_1), pour prendre, à travers l'écran, une image d'un objet (12) se trouvant du côté avant de l'écran, caractérisé par un arrangement d'éléments prismatiques oblongs (15) dont la direction longitudinale et perpendiculaire au plan contenant les axes optiques de l'unité de projection (8) et de l'unité de prise d'images et qui sont disposés du côté avant de la surface de l'écran (9), chacun desdits éléments ayant une facette (15a) faisant un angle aigu (θ_3) avec la surface avant, ledit arrangement déviant la lumière en provenance de l'objet (12) vers l'unité de prise d'images.

2. Dispositif d'affichage et de prise d'images selon la revendication 1, caractérisé en ce que ledit angle prédéterminé (θ_1) est inversement proportionnel audit angle de facette aigu (θ_3).

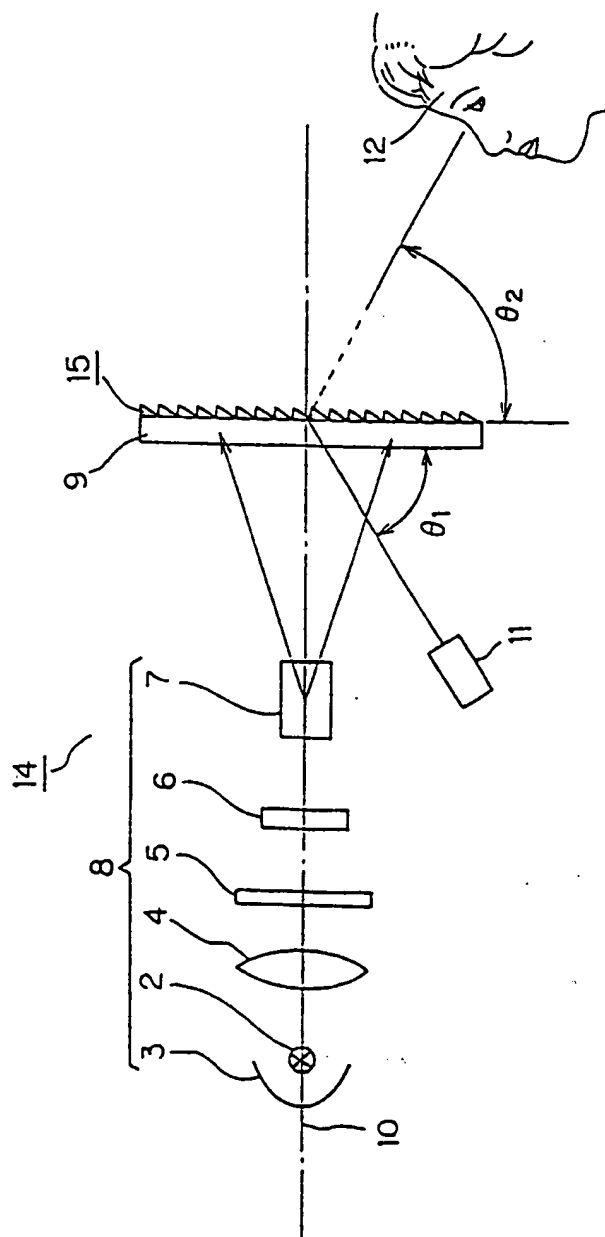


FIG. 1

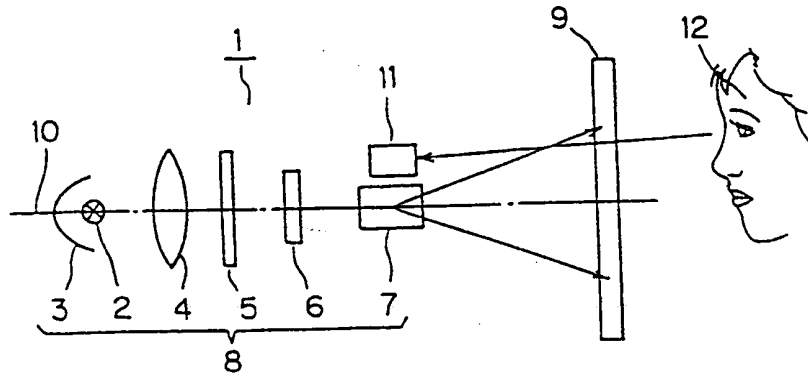


FIG. 2a

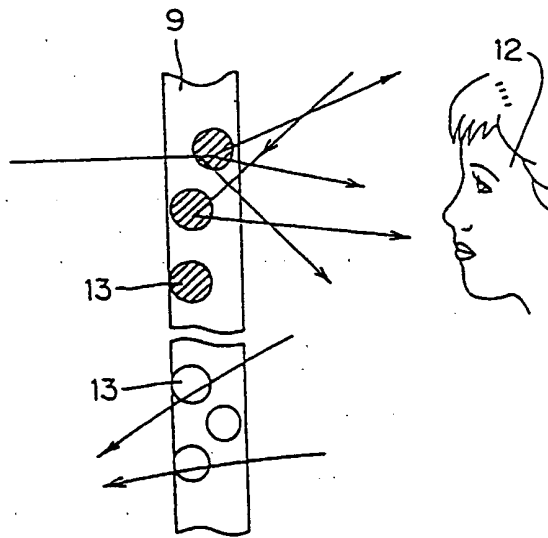


FIG. 2b

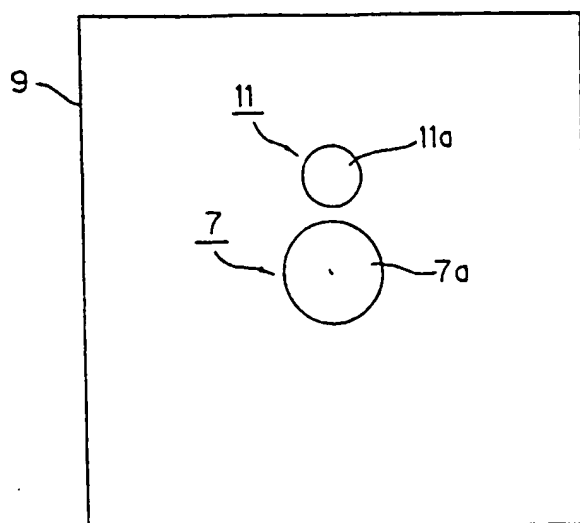


FIG. 3

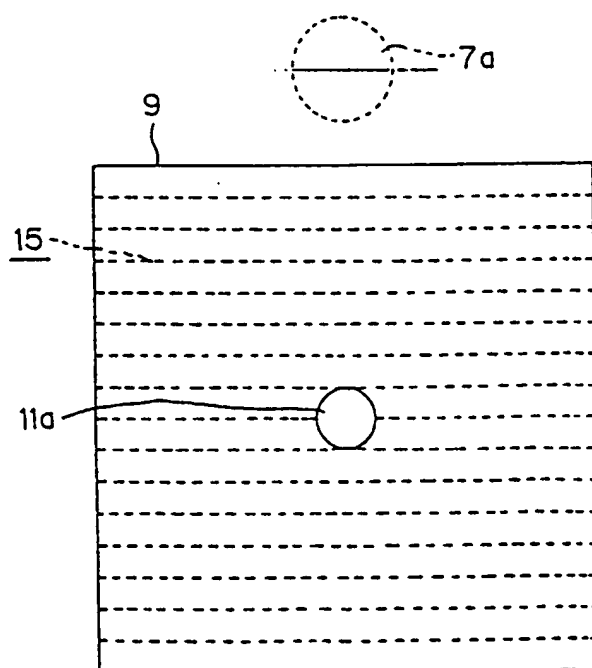


FIG. 6

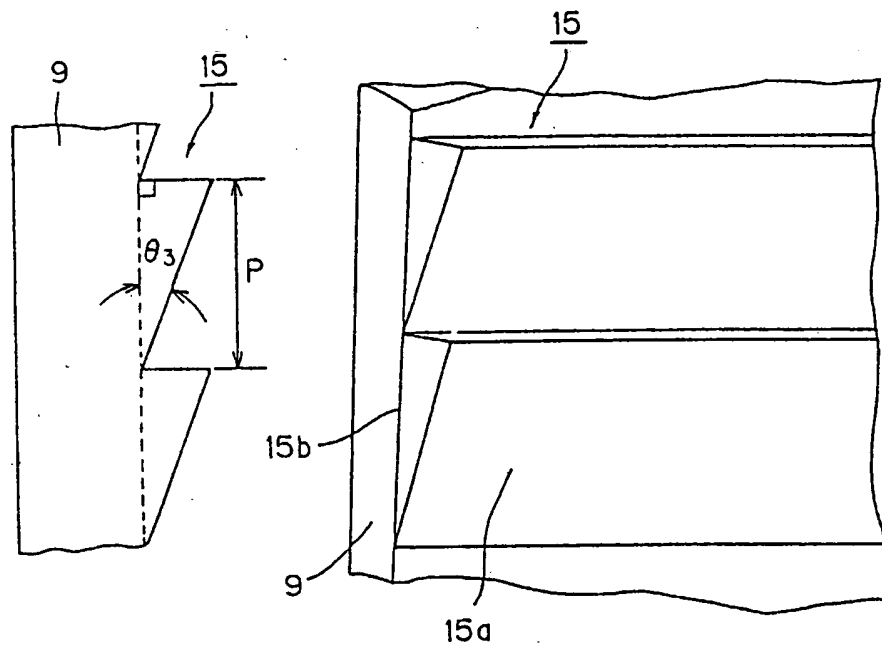
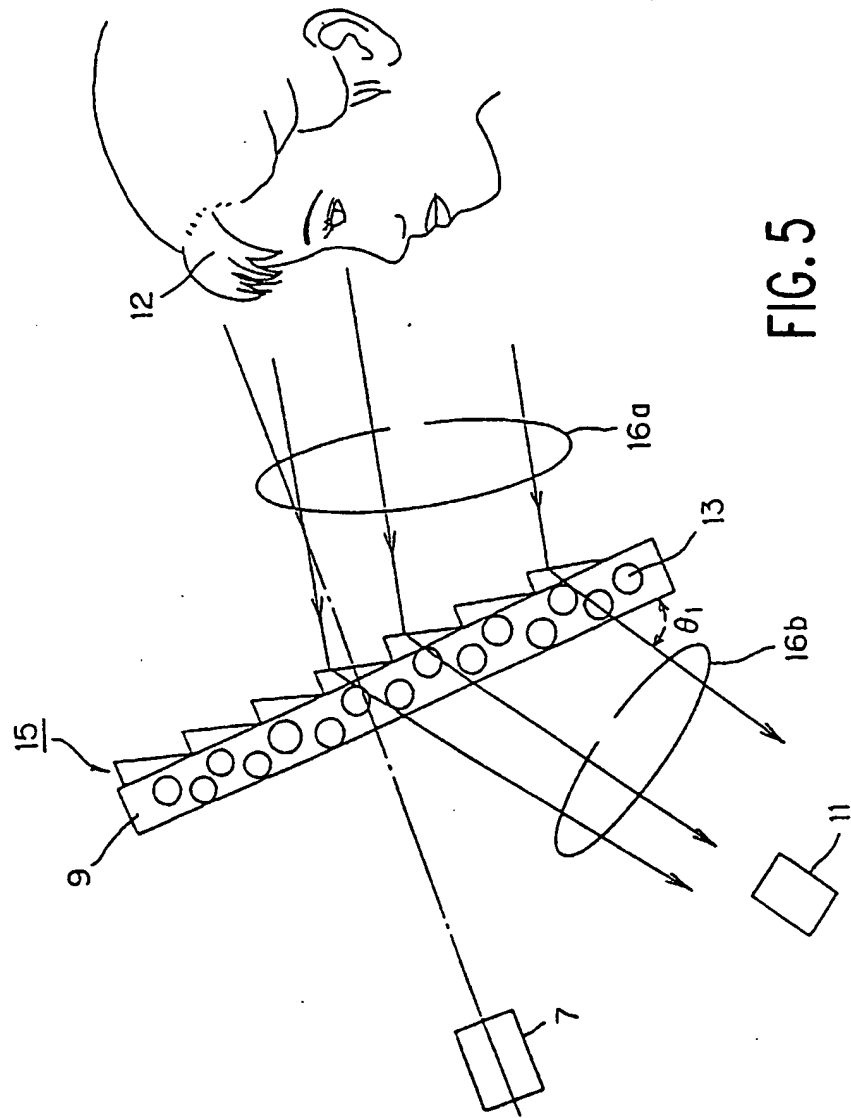


FIG. 4a

FIG. 4b



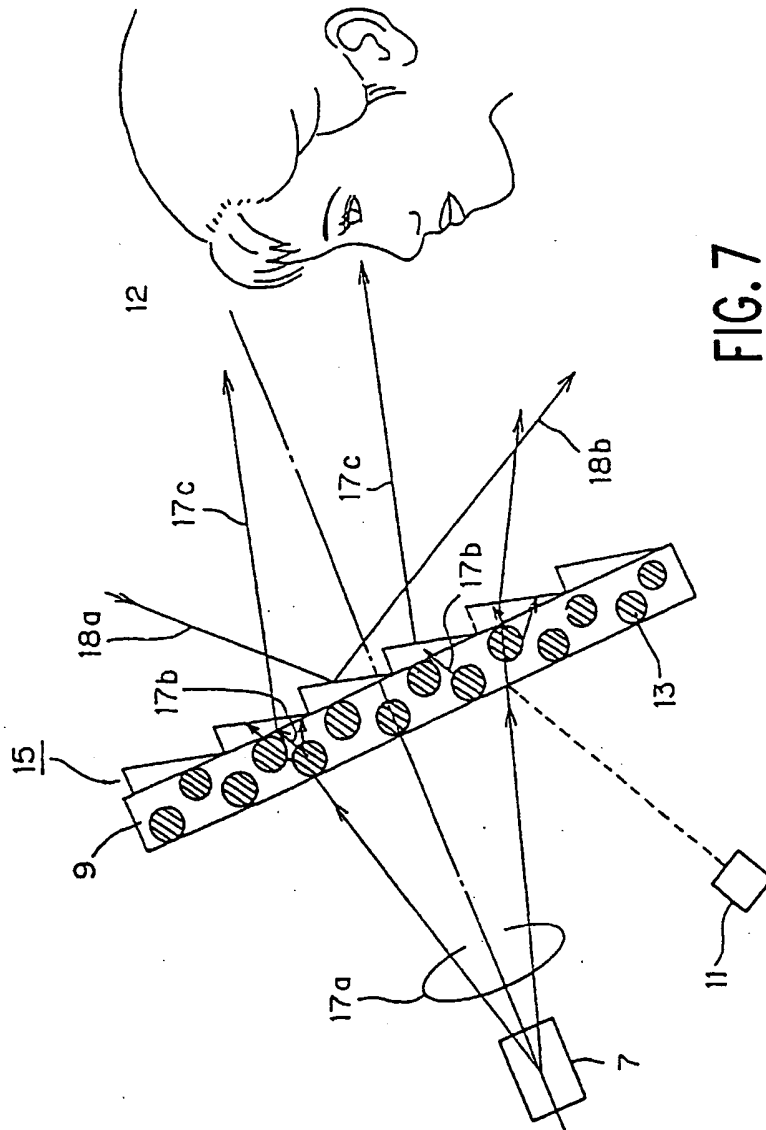


FIG. 7